

21285

TO: Board of Acquisition and Contract

FROM: John J. Hsu, P.E.
Commissioner

DATE: August 18, 2011

SUBJECT: Subcontractor Approval
Contract No. **11-507**
Improvements to Roads and Parking Areas – Phase I
Blue Mountain Park, George's Island Park and Croton Gorge Park
City of Peekskill and Town of Cortlandt, New York

Contractor: Bilotta Construction Corp.

RE: Subcontractor: Central Industries Inc. **(WBE)**
Safety Marking Inc.

The approval of two (2) Subcontractors has been requested by Bilotta Construction Corp., 296 Purchase Street, Rye, New York 10580 for the above referenced contract.

The listed Subcontractors have been investigated, and the Department of Public Works and Transportation recommends approval.

Resolution to accomplish the foregoing is attached.

RSD/JA

RESOLUTION

CONTRACT NO. 11-507

Upon communication from the Commissioner of Public Works and Transportation, be it

RESOLVED, that upon the recommendation of the Department of Public Works and Transportation, the following listed Subcontractors on Contract No. 11-507 between the County of Westchester and Bilotta Construction Corp., 296 Purchase Street, Rye, New York 10580 for Improvements to Roads and Parking Areas – Phase I, Blue Mountain Park, George’s Island Park and Croton Gorge Park, City of Peekskill and Town of Cortlandt, New York are approved.

SUBCONTRACTOR

Central Industries Inc. **(WBE)**
 142 Gailmor Drive
 Yonkers, NY 10710

Safety Marking Inc.
 460 Bostwick Avenue
 Bridgeport, CT 06605

WORK TO BE DONE

Guide Rail, Timber Barrier Rail

Striping

Account to be Charged/Credited

Fund	Dept.	Major Program, Program & Phase or Unit	Object/ Sub Object	Trust Account	Dollars
372	42	RGIP904C	6210-99		

Budget Funding Year(s) 2011 Start Date May 19, 2011 End Date: September 18, 2012
 (must match resolution)

Funding Source: Tax Dollars 100% County Contractor Federal I.D. No./ Social Security No: _____
 State Aid _____

\$ _____ Federal Aid _____ Vendor No. _____
 (must match resolution) Other _____ Encumbrance No. _____